

# Machine Learning for Finance

Neal Parikh

Cornell University

Spring 2018

# Introduction

# Finding spy planes

## US Federal Agents Flew A Secret Spy Plane To Hunt Drug Cartel Leaders In Mexico

Neither the US Marshals Service nor the Mexican government wants to talk about their joint efforts to hunt drug kingpins. But BuzzFeed News spotted a Marshals spy plane circling around the time of a prominent capture in Sinaloa.

Posted on August 3, 2017, at 8:00 a.m.



**Peter Aldhous**

BuzzFeed News Reporter



**Karla Zabudovsky**

BuzzFeed News Reporter

in August 2017, BuzzFeed News publishes articles finding

- military contractors flying over SF Bay Area
- secret US Marshals plane hunting drug cartel kingpins in Mexico
- Air Force special operations planes flying over US
- ...

## Finding spy planes



### **BuzzFeed News Trained A Computer To Search For Hidden Spy Planes. This Is What We Found.**

From planes tracking drug traffickers to those testing new spying technology, US airspace is buzzing with surveillance aircraft operated for law enforcement and the military.

- 1 pull 4 months of flight-tracking data from website Flightradar24
- 2 extract 'features': turning rates, speeds, altitudes, manufacturers
- 3 train a binary classifier to distinguish between previously identified FBI/DHS planes and not
- 4 validate

## Handwritten digit recognition



## Examples

- Adobe (font recognition)
- Amazon (speculative shipping, Kindle browser prefetching)
- American Express (fraud detection, individual credit limits)
- Cheesecake Factory (predict food ingredient demand)
- Microsoft (traffic prediction for Bing maps, Xbox player matching)
- NASA (anomaly detection for aircraft)
- Nest Thermostat (embedded control of smart thermostat)
- Target (market research, individualized product catalogues)
- USPS (handwriting recognition)
- Walmart (inventory, product placement)

# What is machine learning?

- no precise technical definition
- usage evolved over time
- 'classical' usage is as a sub-discipline of AI research
- but classical thinking had no special commitment to modeling uncertainty

## What is machine learning?

- intersection of computer science and statistics
- computationally tractable algorithms that learn from data
- the mathematical foundation of modern AI
- but now also used in a huge variety of other domains



## What is machine learning?

- intersection of computer science and statistics
- computationally tractable algorithms that learn from data
- the mathematical foundation of modern AI
- but now also used in a huge variety of other domains
  
- important for (finance) practitioners to now consider what machine learning is and isn't, and how it relates to existing methods

# What is machine learning?

- modern usage: how to build *learning procedures*, i.e., how to use historical data to build a *prediction rule* with complexity automatically adapted to the problem at hand
- prediction rule: algorithm mapping observable inputs to prediction of unknown quantity (the *response*)
  - in finance, the response is often a security return
- focus is on making predictions

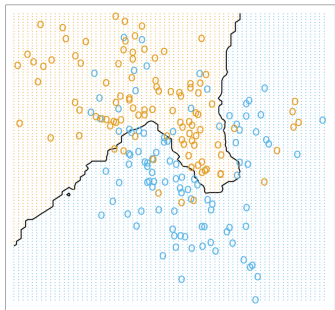
## What is machine learning?

In current usage, 'machine learning' means  
    'modern statistical prediction':  
focus on choosing model complexity.

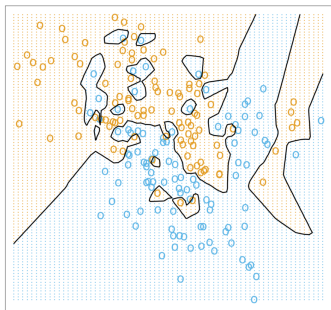
## Model complexity

- 'auto-adapted model complexity' is a central idea in machine learning
- model complexity:
  - informally: expressiveness of a prediction rule
  - high-complexity rule can well-approximate rich input-response relationships, while a low-complexity one cannot
- key issue is to perform well on (unobserved) out of sample data
- example:  $k$ -nearest neighbors
  - prediction for label of  $x^{\text{new}}$  is average or majority vote of labels of its  $k$  nearest neighbors (in some metric, often  $\ell_2$ )

## Model complexity of $k$ -nearest neighbors



$k = 15$



$k = 1$

Source: Hastie, Tibshirani, Friedman, *The Elements of Statistical Learning*

## Model complexity

- how to measure model complexity?
- generally done by working with a family of related prediction rules indexed by a *complexity parameter*
  - $k$ -NN: neighbor count  $k$  (better,  $1/k$ )
  - polynomial regression: degree of polynomial
- choosing the prediction rule complexity for a given problem is called *model selection*

# Approaches to machine learning

- ① (regularized) loss minimization
- ② Bayesian methods

these will turn out to be connected in a variety of ways

## Regularized loss minimization

many model fitting problems have the form

$$\text{minimize } l(w) + \lambda r(w)$$

- $w \in \mathbf{R}^n$  are the **model parameters** or **weights**
- $l : \mathbf{R}^n \rightarrow \mathbf{R}$  is a **loss function** measuring misprediction or lack of fit on training data
- $r : \mathbf{R}^n \rightarrow \mathbf{R}$  is a **regularizer** that attempts to improve generalization ability (e.g., by penalizing more complex models)
- $\lambda > 0$  is a **regularization parameter**



## A (very) crude history of AI & machine learning

1950s Dartmouth conferences; chess & checkers; LISP; perceptron

1960s early foundational & philosophical work; formal logic

1970s neural networks; AI winter

1980s expert systems; AI winter

---

1990s probabilistic revolution; graphical models; kernel methods

2000s continuing development; convex optimization

2010s large-scale & widespread applications; deep learning

## Tasks and techniques

**supervised learning:** predict output value based on inputs

- regression
- classification

**unsupervised learning:** no outputs, find association among inputs

- clustering
- dimensionality reduction

# Machine learning and statistics

(Wasserman; Tibshirani)

statistics	computer science
estimation/fitting	learning
regression/classification	supervised learning
clustering/density estimation	unsupervised learning
data	training sample
covariates	features, inputs
response	outputs
test set performance	generalization ability

## Notes on notation

- **Z**: integers
- **R**: real numbers
- $\mathbf{R}^{m \times n}$ : real  $m \times n$  matrices
- $\mathbf{S}^n$ : symmetric  $n \times n$  matrices
  
- $\mathbf{R}_+$  is nonnegative orthant,  $\mathbf{R}_{++}$  is positive orthant
- if  $x \in \mathbf{R}^n$ , then  $x \in \mathbf{R}_+^n$  ( $\mathbf{R}_{++}^n$ ) also written  $x \succeq 0$  ( $x \succ 0$ )
- $\mathbf{S}_+^n$  is positive semidefinite,  $\mathbf{S}_{++}^n$  is positive definite matrices
- if  $X \in \mathbf{S}^n$ , then  $X \in \mathbf{S}_+^n$  ( $\mathbf{S}_{++}^n$ ) also written  $X \succeq 0$  ( $X \succ 0$ )

## Notes on notation

- $[n]$ , where  $n \in \mathbf{Z}_+$ , is  $\{1, 2, \dots, n\}$
- $[\text{predicate}]$  is indicator function (Iverson bracket), e.g.,

$$[z \leq 4] = \begin{cases} 1 & z \leq 4 \\ 0 & \text{otherwise} \end{cases}$$

- $\mathbf{1}$  is vector of ones, so  $\mathbf{1}^T x = \sum_{i=1}^n x_i$
- $e_1, \dots, e_n$  is standard basis for  $\mathbf{R}^n$
- will sometimes use overline for averages; given  $x_1, \dots, x_N$ , define

$$\bar{x} = \frac{1}{N} \sum_{i=1}^N x_i$$

## Acknowledgements

- Andrew Ng (Stanford)
- Stephen Boyd (Stanford) & Lieven Vandenberghe (UCLA)
- Michael Jordan (Berkeley)
- Jon McAuliffe (Voleon, Berkeley)
- Daphne Koller (Stanford)